

# Reference Card – PLAYER 22 Rolling NO HIA

FRONT ROWS			
	SCRUM CONTESTED	UNCONTESTED SCRUMS	REASON
Front Row Carded	A player interchanges with a suitable trained Front Row Reserve for the duration of the sanction period – <i>remains on 14</i>	Reduced to 14	Lost a player for the card
		Reduced to 13	Lose another player for causing uncontested scrums
		A player interchanges with non- specialised Front Row Reserve	Further sanction applied, but remain on 13
Front Row RC	Can be replaced anytime by a suitable trained front row and a player comes off to allow for this – counts as an interchange <ul style="list-style-type: none"> <li>The player who left the field to allow for a suitable trained front row player to come on <u>MAY</u> be used as an interchange</li> </ul>		
Front Row YC	<b>OPTION 1:</b> Wait for the next scrum	The player who left the field <u>MAY RETURN</u> with the temporary suspended front row once the temporary suspension time has expired <ul style="list-style-type: none"> <li>The player who left the field to allow for a suitable trained front row player to come on <u>MAY</u> be used as temporary replacement during their suspension period</li> </ul>	
	<b>OPTION 2:</b> Do replacement at Line-out - <i>It's now a tactical replacement and counts as an interchange</i>	The player who left the field may <u>NOT</u> return with the temporary suspended front row once the temporary suspension has expired <ul style="list-style-type: none"> <li>That player may be used as an interchange</li> </ul>	
OTHER PLAYERS SANCTIONED			
Player RC	Cannot return for whatever reason		
Player YC	Cannot be used as a temporary replacement during their suspension period		
CONCUSSION/BLOOD			
		TIME FOR TREATMENT	IMPACT ON ROLLING REPLACEMENTS (max 12 interchanges)
Concussion or Suspected Concussion (Recognise & Remove Principle)		None	Permanent replaced & deducted from team remaining interchange allocation
Blood		15 min – can return before time expires	No impact while treated within the time frame – temporary replacement
		Cannot return after 15 min	Permanent replaced & deducted from team remaining interchange allocation
Players with an head injury (Recognise and Remove) or Blood may be replaced irrespective if all replacements are used			